

SPATTER



An intriguing video game starring an adorable little child riding on a tricycle. Guide the little one through the mazes in pursuit of the lovely flowers, picking them one by one then suddenly the enemy appears and chases you! Oops, it looks like we're in for big trouble. We've got to stay out of their clutches! Keep advancing while skillfully maneuvering in an effort to dodge them! One way is to jump at the fence when you find yourself in a pinch.

Send the enemies flying helter-skelter in all directions!

SPATTER is truly a fast-paced game which puts you, the player, right in the thick of the intense action and requires the maximum in eye and hand coordinated movements to amass a high score.

HOW-TO-PLAY



Maneuver SPATTER so as to capture all of the flowers in the maze.



When SPATTER is near the fence, press the button to jump against it and evade the enemies or to hit and destroy the opponent on the other side. Also, they can be defeated by being hit with flying blocks.



When coming into contact with the enemy, SPATTER will be the loser.



- The effective use of the blocks enables you to score many points.
- Clearing round 2, 6, 10, 14 will result in a BONUS SCENE.

KINDS OF ENEMIES



.. This fellow is physically big but can be easily defeated by using the fence and the blocks.



.. This will chase you at high speed and can be destroyed by utilizing the blocks only.



.. This foe can not be beaten. The only way you can evade it is to escape, but it will chase you at an accelerated pace and demolish the blocks in its path.



SEGA creates a "High Tech Life"

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